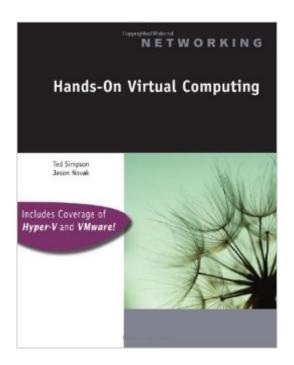
# The book was found

# Hands-On Virtual Computing (Networking)





## Synopsis

HANDS-ON VIRTUAL COMPUTING offers students as well as professionals the background in virtualization technology needed to advance in today's technology workplace. It provides an overview of virtualization technology with chapters dedicated to the latest virtualization products: VMware Workstation 6.5, VMware Server 2.0, Microsoft Virtual PC 2007, Microsoft Virtual Server 2005, and Hyper-V. Additional chapters focus on using virtualization software in networked server environments and include building virtual networks, implementing high-availability clusters, enhancing performance and security, and using Microsoft Virtual Machine Manager to centralize management of multiple virtual servers. This book incorporates hands-on activities and allows the reader to work with virtual computing concepts, using real-world situations to build the skills necessary for a successful career in a computer industry increasingly focused on virtualization.

### **Book Information**

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#### Customer Reviews

Very good technology overview, good coverage, but needs urgent and continuing updating...This book explains clearly "the technology behind virtualization... knowing what's going on under the hood can help....plan and implement virtualization systems....better understanding of what's in store for the future of virtualization....".It covers "VMware" and "Microsoft" products at "introductory" level.Addition in future-editions, chapters on "Citrix Systems (Xen)" and any other emerging-ones, would complete the coverage of the whole field.I found the book extremely useful for a beginner at

the introductory level.

The book arrived in a timely manner based on the type of shipping I selected. Also it arrived in good condition. The book itself is very interesting, if you like to learn about virtual operating systems, then this is a good place to start.

Too many chapters are specific to particular virtualization products and vendors (never KVM/qemu). Some chapters are agnostic and can be generalized to apply to other products (kvm/qemu).

Not only is the book dated, but also the book lacks logical flow to help students make sense of the information in a way that they will retain.

This book covers a lot of details that involve vm player, and other operation systems that are included. Most servers are cover in here also!

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